

Spirit of the Trees

For generations, small tribes of peaceful shaman have lived in the forest of spirits. These shaman draw on the magical spirit energy within the trees of the forest to cast spells which aid them and their tribes.

Recently, malevolent spirits have begun to infect the trees of the forest. Now, the benevolent spirits cry out for aid. It is up to the shaman to pacify the forest by quelling the evil spirits by training mighty warriors and casting pacification spells.

Each tribe vies to save more of the forest than their rivals in order to win the everlasting favor of the spirits.

MECHANICS:

Set Collection
Area Control
Worker Placement



Ages 10+

2-4 Players

45 Minutes

CONTENTS:

- 1 Central Village Tile
- 18 Region Tiles
- 6 Region Mana bags
- 5 Player Mana bags
- 40 Shaman Pieces - 5 Colors
- 40 Warrior Pieces - 5 Colors
- 50 Outpost Pieces - 5 Colors
- 5 Player Village Boards
- 1 First Player Token
- 90 Mana Cubes - 4 Colors
- 73 Dark Spirit Cubes

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